

### Project 1:

\_Watch this space\_ is a looped video installation that is embodied by an abstract polygonal model situated in a dark environment, which is the host of the casted light. The video projections are created as such that they are the sole variable in how or what the viewer can see. They use various techniques to create illusions in order to affect the viewer's perception - weaving from two dimensional to three dimensional accentuated by artificial moving lights or modifying the structure and form of the model itself.

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\_Watch this space\_ is a video installation embodied by an abstract polygonal model situated in a dark environment, to be more precise, preferably aligned to the center, but towards the back, preferably two thirds the size of the room away from the entrance. Carefully planned, two projectors, placed in a vis-a-vis setup, are precisely aimed at the model, in order to cover all of its surfaces. The projections themselves, have been crafted with the perseverance of an atomic-scientist and therefore are the sole variable in how or what the viewer can see when in the presence of the model. And when the viewer can actually see something, he or she can witness the model being displayed as a flat surface or in its true form, inside of the model, through it, or its structure (wireframe). At precisely calculated moments (artificial) lights cast shadows as they move around the model. As the viewer, it is suggested that you do not try to locate these lights - this process may cause seizures or render you in a state of lost-in-space-ness. On the other hand, as the viewer, you are free, and even welcomed to walk around the model, but only during the second and last quarters of the duration of the installation. Finally, the installation is presented in a loop, meaning that once the video is finished, it starts again from the beginning, unless something unforeseen manifests itself in the fraction of the second while it is jumping to the beginning, meaning that, if you missed the chance to walk around, don't worry, you will probably get another go at it.

### Project 2:

\_Rolling Cluj-Napoca\_ is a documentary film about the development of the aggressive inline movement in Cluj-Napoca, Romania in the early 2000s. The story is told by five riders that were part of the movement in its forming stages, and uncovers the difficulties and conditions that they were faced with in trying to practice this sport in a post-communist country.

### Project 3:

\_Man with a satellite\_ is an black and white animated video created as a response to Vertov's *Man with a movie camera*. The video is created using images from Google Maps (satellite view) or Google Street View, that are then manipulated digitally to be rendered by a collection of particles displaced into three-dimensional space. This in turn allows the camera to literally travel through the cities generated using the services of Google.